



- Challenges...
 - NNIS
 - Forest pests (EAB, HWA, Gypsy Moth, Cherry Scallop Moth, Spring Tent Caterpillar, Fall Webworm)
 - Desired natural condition...
 - Targets
 - \$\$\$

- Utilized Adaptation Workbook -- pilot on current district NEPA project
 - Concerns with adding more time to planning process?
 - Value added?
 - No AAR yet to discuss above issues
- Would like to investigate the use of carbon template -- does the ANF wish to use it?
- Use of the scorecard
- Large wood / stream projects; Western PA Conservancy
- FR 262 -- AOP considerations

- Stream restoration projects with Trout Unlimited
- KQDC
- Programmatic NEPA for forest herbicide use -- past due
- Maintenance and increasing footprint of pollinator gardens and education
- Continuing with American Chestnut monitoring
- FR 262 -- AOP considerations / culvert sizing
- Stream restoration projects with Trout Unlimited
- KQDC
- Programmatic NEPA for forest herbicide use -- past due

- Multi-year, integrated conversations to increase fuels management acres across pyrophilic landscapes
- Forest leadership (recent) concurrence to move fuels management to the landscape level beginning in spring 2022
- Result -- healthy and resilient forests, shrublands, and grasslands; cultural uses of fire on the landscape

- Partnerships

- Existing GNA with Fish and Boat Commission
- 2018 - GNA with DCNR, Bureau of Forestry
- Working - GNA with PA Game Commission
- Working - Participating Agreement with PGC (Fire)
- Working - Wyden Agreements with private landowners
- Working - personal contact with Seneca Nation (Fire)
- Working - conversations with TNC
- 3rd year - Joint Chief's Project for Oak restoration...another round?

ALLEGHENY NATIONAL FOREST Current and Potential Cooperators

LEGEND

- Forest Service
- Corps of Engineers
- Seneca Nation
- NY State Reforestation Area
- NY State Wildlife Management Area
- NY Allegany State Park
- PA State Forest
- PA State Park
- PA State Game Land
- Collins Pine Property
- Other Ownership
- Waterbody
- Major Road



